

Ways to create Texture using mixed media

A Modelling paste (or texture paste)

*You can score and scrape with any mark making tools such as cocktail sticks, old credit cards ect also trap and press any netting or materials eg **Bubble wrap , onion bags, builders scrim while the paste is still soft to create an interesting surface.***

You can also add sand or any other interesting materials

Use a long bladed palette knife to spread the paste over the surface of your “netting”. A thin coating, then lift off and leave to dry.

Leave this to dry over night (or a few hours)

Using acrylics, paint the base then make sure this is dry before dry-brushing back the texture by lightly brushing against the texture with very little paint to create tones and highlights into your painting. Remembering not to use your wrist but your arm action to allow the “dry” paint to cover evenly.

B Tissue and PVA

Cover the surface with part PVA and water and lay crumpled tissue paper over the top, then with a palette knife make sure there are no air bubbles trapped by smoothing the surface.

You can tear into the tissue to create holes and lumps.

Once dry, use gesso primer before adding your colours.

You can also try adding texture paste over the top of this to create more interesting effects.

You can also lay your tissue over texture paste and mark into the surface instead of PVA.

C Metallic Texture

Using texture paste, apply thickly onto your surface keeping it flat. Then lay kitchen foil over the top making sure there are no air bubbles trapped. With mark making tools, (eg. Bottle tops, coins, pen lids, rulers ect) you can print, press and draw into the foil.

You can leave to dry overnight or add colour straight away.

*Using **acrylic inks**, run and brush various colours over the textured surface.*

Once this is dry you can then add other textures over the top or just leave as is!

NB C was not covered in the session today but is another nice idea using texture paste!

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